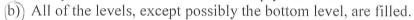
## **Data Structures and Algorithms**

**Student Name:** Student ID:

- 1. Given the same data size and same pointer size, which of the following is not true?
  - a) Binary trees cost more overhead than all linked lists
  - b) Binary trees cost less overhead than all linked lists
  - c) Binary trees cost the same overhead as all linked lists
  - d) All of the above



a) Every internal node has two non-empty children.





- 3. If we visit the node first, then its left child followed by its right child, then we are performing:
  - a) Preorder traversal.
  - b) Inorder traversal.
  - c) Postorder traversal.
- 4. When every node of a full binary tree stores a 16-byte data field and two 4-byte child pointers, the overhead fraction is approximately: overhead =  $\frac{3(4)}{3(4)+16}$ 
  - a) one quarter.
  - (b)) one third.
  - c) one half.
  - d) two thirds.
  - e) three quarters.
  - f) none of the above.

5. The following function displays the values in the tree nodes in void sorder (BinNode < Elem \* subroot)

```
if (subroot->left() != NULL) sorder(subroot->left() );
if (subroot->right() != NULL) sorder(subroot->right());
cout<<"value in node: "<<subroot->val()<<endl;</pre>
return;
```

- a) preorder fashion
- b) postorder fashion
- c) inorder fashion
- d) some other order

6. Given the array implementation of stacks, what is the thir life displayed by the code: AStack<int> s1(10); for (int i=0; i<4;i++) sl.push(i); 0/23.7 while(s1.pop(i)) cout << i << endl; a- 0 c-2 d-3 7. The function push in the linked list implementation of stacks is modified and implemented as follows: bool push(const Elem& item) { if (top==NULL) top = new Link<Elem>(item, top); else top->next = new Link<Elem>(item, top->next); size++; return true; All other functions or code remain unchanged. What is the second line displayed by the code: LStack<int> s1(10); for (int i=0; i<4; i++) sl.push(i); while(s1.pop(i)) cout << i << endl; b-1 a-0 c-2 8. In which order the tree below is traversed by the template<Elem> void order (BinNode<Elem>\* root) if (root==NULL) return; cout << root -> val << endl; C order(root->right); order(root->left); a- ABCFGIKLMN left = right
b-) AKNLMBCGIF
c- FCGIBALMKN leftmost = rightmost
d- NKMLABIGCF rightmost = leftmost d- NKMLABIGCF