



# **EECE 231: INTRODUCTION TO MATLAB**

## **READING: BIELAJEW, CHAPTER 11**

## OBJECTIVES

- ▶ Introduce the Matlab environment
- ▶ Illustrate that Matlab is an interpretation program
- ▶ Understand data representation in multidimensional arrays (matrices)
- ▶ Cover array construction
- ▶ Cover array indexing and slicing
- ▶ Cover saving and loading data



MATLAB/C++ -

## OUTLINE

### MATLAB VERSUS C++

### MATRICES AND ARRAYS IN MATLAB

Array construction

Array Indexing

Files

### SUMMARY

## DATA TYPES AND VARIABLES

- ▶ Variable names: similar to C++
- ▶ Types of variables and declarations
  - ▶ C++: several types, MUST declare variable types explicitly
  - ▶ Matlab: types implied from context

## STATEMENTS

- ▶ C++: terminated by a semicolon
- ▶ Matlab:
  - ▶ terminated by and end-of-line (the `Enter` keyboard key)
  - ▶ the semicolon `;` suppresses the echo of the statement

```
>> i = 10;  
>> disp (i)  
    10  
>>
```

## CONTROL STRUCTURES

- ▶ C++: curly braces ('{' '}') start and end `if-else` and `while` blocks

```
while ( i < 10 ) {
    i = i+1;
}
```

```
if ( i <= b ) {
    a = 2*b+1;
} else {
    a = 2*b;
}
```

- ▶ Matlab:
  - ▶ block starts after conditional expression
  - ▶ block ends with the `end` keyword

```
while ( i < 10 )
    i = i+1;
end
```

```
if ( i <= b)
    a = 2*b+1;
else
    a = 2*b;
end
```

## EXAMPLE: SUM OF THE FIRST 10 INTEGERS

### C++

```
int main() {  
    int i=0, s=0;  
    while (i < 10) {  
        i=i+1;  
        s=s+i;  
    }  
    cout << s << endl;  
    return 0;  
}
```

### Matlab

```
i=0;  
s=0;  
while (i < 10)  
    i=i+1;  
    s=s+i;  
end  
disp(s)
```

## COMMENTS

- ▶ C++:
  - ▶ line comments: `// this is a C++ line comment`
  - ▶ block comments: `/* this is a C++ block comment */`
- ▶ Matlab: comments start with the % character
  - ▶ `% this is Matlab line comment`



## MATLAB SCRIPTS AND FUNCTIONS

- ▶ Matlab script: Matlab code organized in a file
  - ▶ Matlab interprets the script line by line
- ▶ Matlab function: implement functions with parameters and return values
  - ▶ More on that later on



ARRAYS -

## OUTLINE

MATLAB VERSUS C++

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SUMMARY

## ARRAYS

- ▶ Arrays and matrices are interchangeable terms from now on
- ▶ An  $N$ -dimensional array is a sequence of objects organized in  $N$  dimensions
  - ▶ Each dimension has a fixed size
  - ▶ The total size of the *completely filled* array is the product of the sizes of its dimensions

## ARRAY CONSTRUCTION

- ▶ Arrays are fundamental data types in Matlab
- ▶ Play with `zeros` and `ones`:
  - ▶ `>> x = ones(7,1)`: creates a  $7 \times 1$  array `x` filled with 1.0
  - ▶ `>> x = zeros(5,8)`: creates a  $5 \times 8$  array `x` filled with 0.0
  - ▶ `>> whos`: lists variables, their dimensions, and their size in memory so far
- ▶ The column `:` operator creates a list of consecutive numbers
  - ▶ `>> x = 1:10`
  - ▶ `x = 1 2 3 4 5 6 7 8 9 10`
- ▶ The two-column `':'` operator creates a list of  $\Delta$  separated numbers
  - ▶ `>> y = 1:2:10`
  - ▶ `y = 1 3 5 7 9`

## FUNCTION `linspace` FOR ARRAY CONSTRUCTION

- ▶ The `linspace(s, e, N)` function constructs an  $N \times 1$  array
  - ▶ The objects are equally spaced
  - ▶ They start at  $s$  and end at  $e$

▶ `>> linspace(1,2,11)`

1.0 1.1 1.2 1.3 1.4 1.5 1.6 1.7 1.8 1.9 2

## LITERAL ARRAY CONSTRUCTION

- ▶ Square brackets enclose array elements
- ▶ Within the square brackets,
  - ▶ the comma ',' operator is a column separator

```
>> x = [1.0, 5.2, 9.7]
```

```
x =
```

```
1.0000 5.2000 9.7000
```

- ▶ The semicolon ';' operator is a row separator

```
>> y = [1.0, 5.2, 9.7; 3.4, 9.3, 10.7]
```

```
y =
```

```
1.0000 5.2000 9.7000
```

```
3.4000 9.3000 10.7000
```

## ARRAY INDEXING

- ▶ **No Off-by-one (zero-based) indexing**
- ▶ Indices start at 1
- ▶  $x(i)$  refers to the  $i^{th}$  element of array  $x$ 
  - ▶ Note the use of parentheses in indexing

```
>> x = [3, 5; 7, 9]
```

```
x =
```

```
3 5
```

```
7 9
```

$x(1,1)$  evaluates to 3 % row 1, column 1

$x(2,1)$  evaluates to 7 % row 2, column 1

$x(1,2)$  evaluates to 5 % row 1, column 2

$x(2,2)$  evaluates to 9 % row 2, column 2

## ARRAY *slice* INDEXING

- ▶ Within the array indexing (parenthesis)
  - ▶ The slicing column ':' means the entire row, or column
    - ▶ `>> x = [1, 2; 3, 4; 5, 6]`
    - ▶ `>> y = x(:, 2)`: returns the second column of `x`
    - ▶ `>> z = x(1, :)`: returns the first row or `x`
- ▶ Partial slicing takes ranges (using the ':' range operator, or an array of indices)
  - ▶ `u = x(1:2, 1)`: rows 1 until 2 of column 1
  - ▶ `v = x(2:3, :)`: rows 2 until 3 of all columns



## SAVE DATA

```
sindata = zeros(2,1000);
sindata(1,:) = linspace(0,2*pi,1000);
sindata(2,:) = sin(sindata(1,:)); % array operation
save sindata -ascii -double
```

- ▶ Fill the two rows of *sindata* with zeros
- ▶ Fill the first row with 1000 values equally spaced between 0 and  $2 * \pi$ 
  - ▶ Serves as the x-axis
- ▶ Fill the second row with the sine value of each corresponding element in the first row.
  - ▶ Serves as the y-axis
- ▶ Save the data

## LOAD THE DATA

```
clear % clears all variables  
load sindata;  
x = sindata(1,:); y = sindata(2,:);  
plot(x,y);  
pause  
close
```

- ▶ Clear existing data and variables
- ▶ Load the data from the file
- ▶ Plot the data in a figure and wait for any key stroke to close it



SUMMARY -

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SUMMARY

## SUMMARY

- ▶ Matlab syntax by contrast to C++
- ▶ Types are implicit, arrays are fundamental types,
- ▶ Similar identifiers, % line comments, `end` closes blocks, `' ; '` supresses echo
- ▶ Functions for array construction: `ones`, `zeros`, `linspace`, `ranges`, ...
- ▶ Saving and loading data
- ▶ **command `help` follows by another command name is very instrumental**



## 21 of 21