

# C++ Programming: Arrays

Some material taken from: C++ Programming: Program Design Including Data Structures

# Motivation

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- Consider the following problems:
  - Read a large list of numbers and print it in reverse order
  - Sort a large list of numbers
- Need to store a large list of number in memory and manipulate it
- Arrays

# Objectives

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- Learn about arrays
- Explore how to declare and manipulate data into arrays
- Array reverse problem
- Sorting problem: Selection Sort

# Data Types

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- A data type is called simple if variables of that type can store only one value at a time
- A structured data type is one in which each data item is a collection of other data items

# Arrays

- Array - a collection of a fixed number of components wherein all of the components have the same data type
- One-dimensional array - an array in which the components are arranged in a list form
- The general form of declaring a one-dimensional array is:

```
dataType arrayName[intExp];
```

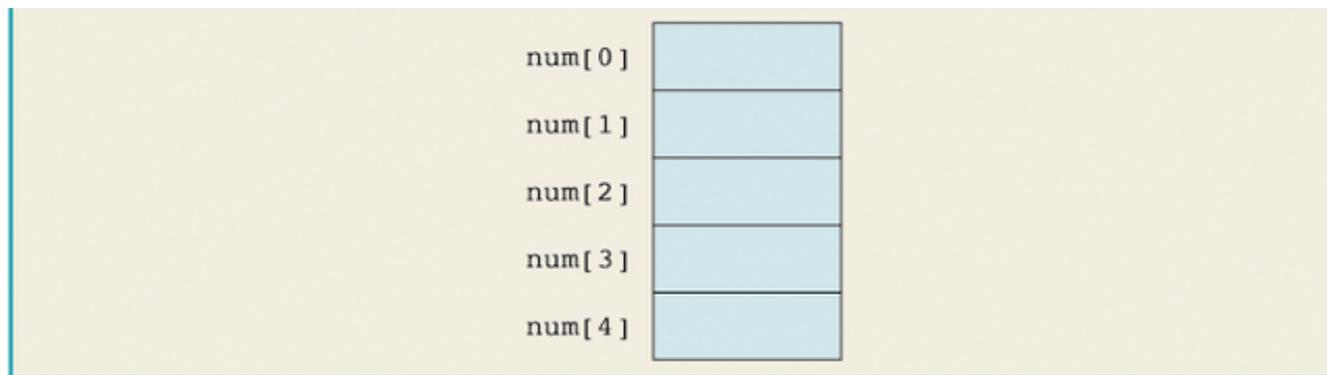
where intExp is any expression that evaluates to a constant positive integer

# Declaring an array

- The statement  

```
int num[5];
```

declares an array `num` of 5 components of the type `int`
- The components are `num[0]`, `num[1]`, `num[2]`, `num[3]`, and `num[4]`



**Figure 9-1** Array `num`

# Accessing Array Components

- The general form (syntax) of accessing an array component is:

`arrayName[indexExp]`

where `indexExp`, called `index`, is any expression whose value is a nonnegative integer

- Index value specifies the position of the component in the array
- The `[]` operator is called the array subscripting operator
- The array index always starts at 0

# Processing One-Dimensional Arrays

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- Some basic operations performed on a one-dimensional array are:
  - Initialize
  - Input data
  - Output data stored in an array
  - Find the largest and/or smallest element
- Each operation requires ability to step through the elements of the array
- Easily accomplished by a loop

# Accessing Array Components (continued)

- Consider the declaration

```
int list[100];      //list is an array of the size 100
int i;
```

- This for loop steps-through each element of the array list starting at the first element

```
for(i = 0; i < 100; i++)      //Line 1
    process list[i]           //Line 2
```

# Accessing Array Components (continued)

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- If processing list requires inputting data into list
  - the statement in Line 2 takes the from of an input statement, such as the cin statement

```
for(i = 0; i < 100; i++)           //Line 1  
    cin>>list[i];
```

# Array Index Out of Bounds

- If we have the statements:

```
double num[10];
```

```
int i;
```

- The component `num[i]` is a valid index if  $i = 0, 1, 2, 3, 4, 5, 6, 7, 8, \text{ or } 9$
- The index of an array is in bounds if the index  $\geq 0$  and the index  $\leq \text{arraySize}-1$
- Otherwise, it is out of bounds
- There is no automatic guard against indices that are out of bounds

# Array Initialization

- As with simple variables
  - Arrays can be initialized while they are being declared
- When initializing arrays while declaring them
  - Not necessary to specify the size of the array
- Size of array is determined by the number of initial values in the braces

- For example:

```
double sales[] = {12.25, 32.50, 16.90, 23, 45.68};
```

or

```
double sales[5] = {12.25, 32.50, 16.90, 23, 45.68};
```

# Restrictions on Array Processing

- Assignment does not work with arrays
  - If x and y are two arrays of the same type and size then the following statement is illegal:

```
int x[100], y[100];  
y = x; // C++ illegal
```

- We will see later that matlab allows it
- In order to copy one array into another array we must copy component-wise:

```
for(j = 0; j < 25; j++)  
    y[j] = x[j];
```

# Restrictions on Array Processing (continued)

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- Comparison of arrays, reading data into an array and printing the contents of an array must be done component-wise

```
cin >>x; //not supported
```

```
cout <<y; //not supported
```

- C++ does not allow aggregate operations on an array
- An aggregate operation on an array is any operation that manipulates the entire array as a single unit

# Summary

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- An array is a structured data type with a fixed number of components
  - Every component is of the same type
  - Components are accessed using their relative positions in the array
- Elements of a one-dimensional array are arranged in the form of a list
- An array index can be any expression that evaluates to a non-negative integer
- The value of the index must always be less than the size of the array

# Examples

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- Reverse input
- Array Max
- Selection-Sort

# Example I: print in reverse

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- Read a large list of numbers and print it in reverse order

# Example I: print in reverse (Continued)

```
int A[1000]; // declare an array
int n;
cout<<"Enter number of items (at most 1000):";
cin>>n;
cout << "Enter " << n<< " numbers." << endl;
int i = 0;
for (i=0; i < n; i++)
    cin >> A[i];
cout << "The numbers in reverse order are: ";
for (i = n-1; i >= 0; i--)
    cout << A[i] << " ";
```

# Example II: find max in array

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```
int A[10] = {14,2,97,10,3,5,-19,56,89,-43};
```

Find and print largest element in A

## Example II: find max in array (continued)

```
int A[10] = {14,2,97,10,3,5,-19,56,89,-43};  
int max = A[0];  
for (int i = 1; i <10; i ++)  
    if(max < A[i])  
        max = A[i];  
cout << "The largest is " << max << endl;
```

# Example III: Sorting

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- Sorting problem
- Selection Sort

# Sorting problem

- **Input:** sequence of  $n$  numbers  
 $A[0], A[1], \dots, A[n-1]$  stored in a size- $n$  array  $A$
- **Output:** permutation of the elements of  $A$  such  $A[0] \leq A[1] \leq \dots \leq A[n-1]$
- **Example:**
  - **Input:** 8 2 4 9 3 6
  - **Output:** 2 3 4 6 8 9
- There are many sorting algorithms
- Will study: Selection-Sort

# Idea of selection-Sort

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To sort an array  $A[0\dots n]$ :

1. find the index `minIndex` of smallest element in  $A[0\dots n]$

# Idea of Selection-Sort (continued)

To sort an array  $A[0\dots n]$ :

1. find the index `minIndex` of smallest element in  $A[0\dots n]$
2. exchange  $A[\text{minIndex}]$  (swap it) with  $A[0]$ , hence now the number stored in  $A[0]$  is in its correct position in the desired sorted order
3. find the index `minIndex` of the smallest element in  $A[1\dots n]$
4. exchange  $A[\text{minIndex}]$  with  $A[1]$ , hence the number stored in  $A[1]$  is in its correct position in the desired sorted order.
5. find the index `minIndex` of the smallest element in  $A[2 \dots n]$
6. exchange  $A[\text{minIndex}]$  with  $A[2]$
7. and so on until  $A[0\dots n]$  is sorted

# Try it on an example

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5 2 4 6 1 3

# Pseudocode of Selection-Sort

- Pseudocode: Syntax-independent description of the algorithm
- To sort  $A[0\dots n-1]$ :

for  $i=0\dots n-1$ ,

1. find the index `minIndex` of the smallest element of  $A[i\dots n-1]$  as follows:

`minIndex = i;`

for  $j=i+1\dots n-1$ ,

if  $A[\text{minIndex}] > A[j]$

`minIndex = j;`

2. swap  $A[i]$  and  $A[\text{minIndex}]$

- **Nested loops**

# Swapping

- Say that we want to exchange (i.e., swap)  $A[7]$  and  $A[2]$ :

```
int temp= A[7]; // temporary variable
```

```
A[7] = A[2];
```

```
A[2] = temp;
```

# Selection-Sort Code

```
for(i=0;i<n;i++) {  
    // find the the index minIndex of the smallest element of A[i...n-1]  
    int minIndex = i;  
    for(int j=i+1; j<n; j++)  
        if (A[minIndex] > A[j])  
            minIndex = j;  
    // swap A[i] and A[minIndex]  
    int temp = A[i];  
    A[i] = A[minIndex];  
    A[minIndex] = temp;  
}
```