

Problem 3.31

Let the sinusoidal signal  $m(t) = A \sin \omega_0 t$ , where  $\omega_0 = 2\pi f_0$

The autocorrelation of the signal is

$$R_m(\tau) = \frac{A^2}{2} \cos(\omega_0 \tau)$$

$$R_m(0) = \frac{A^2}{2}$$

$$\begin{aligned} R_m(1) &= \frac{A^2}{2} \cos\left(\omega_0 \times \frac{1}{10f_0}\right) \\ &= \frac{A^2}{2} \cos(0.1) \frac{\pi}{5} \end{aligned}$$

For this problem, we thus have

$$\mathbf{R}_m = [R_m(0)], \quad \mathbf{r}_m = [R_m(1)]$$

(a) The optimum solution is given by

$$\begin{aligned} \mathbf{w}_0 &= \mathbf{R}_m^{-1} \mathbf{r}_m \\ &= \frac{\frac{A^2}{2} \cos(0.1) \frac{\pi}{5}}{\frac{A^2}{2}} = \cos(0.1) \frac{\pi}{5} \\ &= 0.995 \approx 1 \end{aligned}$$

$$(b) J_{\min} = R_m(0) - \mathbf{r}_m^T \mathbf{R}_m^{-1} \mathbf{r}_m$$

$$= \frac{A^2}{2} - \frac{A^2}{2} \cos(0.1) \times \frac{A^2}{2} \cos(0.1) / (A^2/2)$$

$$= \frac{A^2}{2} (1 - \cos^2(\frac{0.1}{\frac{1}{5}}))$$

$$= \frac{0.005 A^2}{5}$$

$$= 0.345 A^2$$

Problem 3.32

$$\mathbf{R}_x = \begin{bmatrix} 1 & 0.8 & 0.6 \\ 0.8 & 1 & 0.8 \\ 0.6 & 0.8 & 1 \end{bmatrix}$$

$$\mathbf{r}_x = [0.8, 0.6, 0.4]^T$$

(a)  $\mathbf{w}_0 = \mathbf{R}_x^{-1} \mathbf{r}_x$

$$= \begin{bmatrix} 1 & 0.8 & 0.6 \\ 0.8 & 1 & 0.8 \\ 0.6 & 0.8 & 1 \end{bmatrix}^{-1} \begin{bmatrix} 0.8 \\ 0.6 \\ 0.4 \end{bmatrix}$$

$$= \begin{bmatrix} 0.875 \\ 0 \\ -0.125 \end{bmatrix}$$

(b)  $J_{\min} = R_x(0) - \mathbf{r}_x^T \mathbf{R}_x^{-1} \mathbf{r}_x$

$$= R_x(0) - \mathbf{r}_x^T \mathbf{w}_0$$

$$= 1 - [0.8, 0.6, 0.4] \begin{bmatrix} 0.875 \\ 0 \\ -0.125 \end{bmatrix}$$

$$= 1 - (0.8 \times 0.875 - 0.4 \times 0.125)$$

$$= 1 - 0.7 + 0.05$$

$$= 0.35$$

Problem 3.33

$$\mathbf{R}_x = \begin{bmatrix} 1 & 0.8 \\ 0.8 & 1 \end{bmatrix}$$

$$\mathbf{r}_x = [0.8, 0.6]^T$$

$$(a) \mathbf{w}_0 = \mathbf{R}_x^{-1} \mathbf{r}_x$$

$$= \begin{bmatrix} 0.8889 \\ -0.1111 \end{bmatrix}$$

$$(b) J_{\min} = R_x(0) - \mathbf{r}_x^T \mathbf{R}_x^{-1} \mathbf{r}_x$$

$$= 1 - 0.6444$$

$$= 0.3556$$

which is slightly worse than the result obtained with a linear predictor using three unit delays (i.e., three coefficients). This result is intuitively satisfying.

Problem 3.34

Input signal variance =  $R_x(0)$

The normalized autocorrelation of the input signal for a lag of one sample interval is

$$\rho_x(1) = \frac{R_x(1)}{R_x(0)} = 0.75$$

$$\text{Error variance} = R_x(0) - R_x(1)R_x^{-1}(0)R_x(1)$$

$$= R_x(0)(1 - \rho_x^2(1))$$

$$\begin{aligned}
 \text{Processing gain} &= \frac{R_x(0)}{R_x(0)(1 - \rho_x^2(1))} \\
 &= \frac{1}{1 - \rho_x^2(1)} \\
 &= \frac{1}{1 - (0.75)^2} \\
 &= 2.2857
 \end{aligned}$$

Expressing the processing gain in dB, we have

$$10 \log_{10}(2.2857) = 3.59 \text{ dB}$$

### Problem 3.35

$$\text{Processing gain} = \frac{R_x(0)}{R_x(0) \left( 1 - \frac{\mathbf{r}_x^T \mathbf{R}_x^{-1} \mathbf{r}_x}{R_x(0)} \right)}$$

- (a) Three-tap predictor:  
 Processing gain = 2.8571  
 = 4.56 dB
- (b) Two-tap predictor:  
 Processing gain = 2.8715  
 = 4.49 dB

Therefore, the use of a three-tap predictor in the DPCM system results an improvement of  $4.56 - 4.49 = 0.07$  dB over the corresponding system using a two-tap predictor.

### Problem 3.36

- (a) For DPCM, we have  $10 \log_{10}(\text{SNR})_0 = \alpha + 6n$  dB

$$\text{For PCM, we have } 10 \log_{10}(\text{SNR})_0 = 4.77 + 6n - 20 \log_{10}(\log(1 + \mu))$$

where  $n$  is the number of quantization levels  
SNR of DPCM

$$\text{SNR} = \alpha + 6n, \text{ where } -3 < \alpha < 15$$

For  $n=8$ , the SNR is in the range of 45 to 63 dBs.

#### SNR of PCM

$$\begin{aligned} \text{SNR} &= 4.77 + 6n - 20\log_{10}(\log(2.56)) \\ &= 4.77 + 48 - 14.8783 \\ &= 38 \text{ dB} \end{aligned}$$

Therefore, the SNR improvement resulting from the use of DPCM is in the range of 7 to 25 dB.

(b) Let us assume that  $n_1$  bits/sample are used for DPCM and  $n$  bits/sample for PCM

If  $\alpha = 15$  dB, then we have

$$15 + 6n_1 = 6n - 10.0$$

$$\text{Rearranging: } (n - n_1) = \frac{10 + 15}{6}$$

$$= 4.18$$

which, in effect, represents a saving of about 4 bits/sample due to the use of DPCM.

If, on the other hand, we choose  $\alpha = -3$  dB, we have

$$-3 + 6n_1 = 6n - 10$$

$$\text{Rearranging: } (n - n_1) = \frac{10 - 3}{6}$$

$$= \frac{7}{6}$$

$$= 1.01$$

which represents a saving of about 1 bit/sample due to the use of DPCM.