

SOCIAL CLUB

CSN 625

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EXAM 1

ANSWER ALL THE FOLLOWING QUESTIONS:

1) True/ False (12 points)

- F a- A network service is concerned with the semantics and content of the user data. F
- F b- A data link layer provides error detection and end-to-end acknowledgement across multiple links. F
- T c- The higher bit error rate of the network links, the smaller the maximum packet size must be. T F
- F d- The shorter the maximum packet size, the longer is the packet transmission delay. F
- T e- Bit stuffing is used to prevent incorrect interpretation of the user data field. T F X
- F f- The transmission time of a frame of 1 Kbits over a link of 1 Mb/s is 1 s. F 1 ms
- T g- The propagation delay is a function of the frame length and the propagation speed over a given data link. T F
- T h- Twisted pair cables are easy to install, very cheap and immune to crosstalk problem. T
- T i- Thin-wire coax are used to connect DTEs in the same office while thick-wire coax are used along a corridor. T
- F j- With coax, duplex data communication can be provided only when two separate cables are used, one for the transmit channel and the other for the receive channel. F
- T k- IP, the internet protocol, is responsible for routing and handling incompatibilities among different networks. T
- F l- The Simple Network Management Protocol (SNMP) is used to keep track of host names and Internet addresses on the Internet. F

2) Write the name of the layer and its number in the OSI Model: (10 points)

- 4 End-to-end message transfer (connection management, error & flow control) → Transport Layer (layer 4)
1 Mechanical and electrical network interface definitions → Physical layer (layer 1)
- 3 Routing, addressing, call set-up and clearing, internetworking → Network layer (layer 3)
- 6 Transfer syntax negotiation, data representation transformations → Presentation layer (layer 6)
- 5 Dialog and synchronization control for application entities → Session layer (layer 5)
- 2 Data link control (framing, data transparency, error control) → Link layer (layer 2)
- 7 File transfer, electronic mail, concerned with the data semantic → Application layer (layer 7)

3) Match the transmission media to the appropriate property: (6 points)

- | | |
|-----------------------------|---|
| (c) Two-wire open lines (d) | a) used to interconnect very remote areas |
| (d) Twisted-pair lines (e) | b) used in wireless LANs |
| (f) Coaxial cables (b) | c) has a Crosstalk problem |
| (e) Optical fibre (a) | d) used in telephone and data networks |
| (g) Satellites (c) | e) Immune to electrical noise |
| (h) Radio (b) | f) used in baseband or broadband modes |

4) FSK modulation: First Draw then Estimate the bandwidth required of a channel to transmit 300bps. Assume the frequency shift is 600Hz, and the fundamental frequency component plus the 3rd harmonics are received only. $f_2 - f_1$ (14 points)

FSK modulation

$$R = 300 \text{ bps}, f_0 = 75 \text{ bps}$$

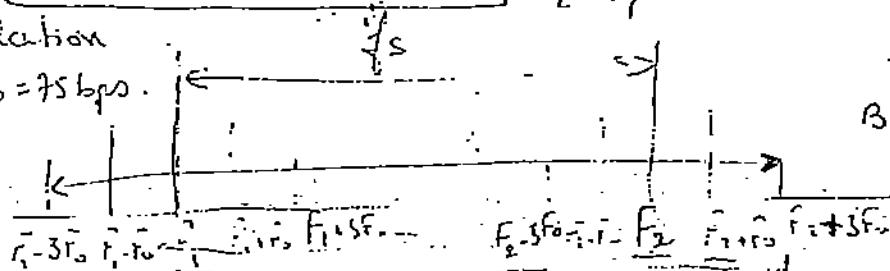
$$f_s = 600 \text{ Hz}$$

$$3\omega = f_s + 6f_0$$

$$\bar{f}_0 = \frac{3R}{4} = \frac{300}{4} = 75 \text{ Hz}$$

$$3\omega = 600 + 6 \times 75 = 1050 \text{ Hz}$$

$$W = f_2 + 3f_0 - f_1 + 3f_0 = f_s + 6f_0 \\ = 600 + 6 \times 75 = 1050 \text{ Hz}$$



$$f_s = 600 \text{ Hz}$$

$$B_W = f_2 - f_1 + 6f_0$$

$$R = 300$$

$$f_0 = \frac{R}{4} = \frac{300}{4} = 75 \text{ Hz}$$

$$P_s = 500$$

$$B_W = \frac{f_2 - f_1 + 6f_0}{600 \text{ Hz}}$$

$$f_0 = \frac{3R}{4}$$

5) Assuming asynchronous transmission, one start bit, two stop bits, one parity bit, and four bits per signalling element, derive the useful information rate in bps if the signalling rate is 300 baud. $R_S = 300 \text{ bps}$ (8 points)

1 start bit, 2 stop / 4 extra bits

1 parity bit

4 bits / signalling element

$R_S = 300 \text{ baud}$

$$R = R_S \cdot 4 = 4 \times 300 = 1200 \text{ bps}$$

$$R \rightarrow 12 \quad \therefore \text{useful b.t.u} = \frac{8 \times 12}{12} = 8 \text{ b.p.s}$$

$$R_S = 300$$

$$L = R_S \log_2 M$$

$$L = 4 \times 300 = 1200$$

$$1200 \times \frac{7}{11}$$

$$S = \lambda \times 2^{12} / 2^{10} \quad \lambda = \frac{5}{23 \times 5}$$

$$x' = \frac{300}{23 \times 5} \times 60$$

~~medium speed~~

$$1 \text{ char} = 5.6 \text{ kbps} \times x'$$

$$\text{No. of char} = \frac{5.6 \text{ k} \times x'}{1}$$

$$N = \text{No. of frames} = \frac{5.6 \text{ k} \times x'}{8 \times 260}$$

$$\text{No. of frames} = \frac{N}{1.26}$$

$$\text{No. of char} = \frac{N}{1.26} \times 230 \leftarrow \text{available data}$$

$$\text{bytes of message per day} = \frac{N}{1.26} \times \frac{230}{5 \text{ sec}}$$

