# חDU <br> Notre Dame University 

## ECCE Department

## Exama 2

Spring Semester (2004-2005)

# Microprocessor Design Systems <br> EEN324 

Name: $\qquad$ A. KAssem $\qquad$
Student ID: $\qquad$ Prof. $\qquad$
Question1
Question2
Question3
Question4
Total

|  | 10 |
| :---: | :---: |
|  | 10 |
|  | 10 |
|  | 20 |
|  | $/ 50$ |

## Question 1. (10 points)

Answer True or False for each of the following statements (1 point each)

| 1. The following piece of code copies the contents of C into D: <br> PUSH C <br> POP D | T | (F) |
| :---: | :---: | :---: |
| 2. The following instructions perform the same operation $\begin{array}{ll} \text { XRA } & \text { A } \\ \text { XRI } & 00 \mathrm{H} \end{array}$ | (T) | F |
| 3. The instruction 'LDA BC' copies the contents of memory location pointed by BC register pair INTO register A. | T | (F) |
| 4. The MVI C, A instruction copy the content of register A into the register C. | T | (F) |
| 5. INR M instruction increments by 1 the content of memory pointed by the register pair HL. | (T) | F |
| 6. LXI H, 3210H and MVI 32H, H <br> MVI 10H, L Perform the same operation. | T | (F) |
| 7. INX D instruction increments the register $\mathbf{D}$ by 1. | T | (F) |
| 8. Programmers can set the $\mathbf{S}, \mathbf{Z}, \mathbf{A C}$ and $\mathbf{C Y}$ flags directly. | (T) | F |
| 9. The SP register is decremented only once during the execution of a CALL instruction. | T | (F) |
| 10. Both SLA and SRA instructions modify the contents of the AC flag. | T | (F) |
| 11. Can we perform the following $\mathbf{M O V} \mathbf{L}, \mathbf{M}$ DCR M | (T) | F |

## Question 2. (10 points)

2.1. Execute the following program and show the flags state after each instruction.(5 Points)

| HL = FE00 | LXI H,FE00 |
| :---: | :---: |
| $\mathrm{A}=7 \mathrm{~F}$ | MOV A, M |
| $\mathrm{A}=7 \mathrm{~F}+11=90 \mathrm{H}$ | ADI 11H |
| HL = FE01 | INX H |
| $\mathrm{A}=90.0 \mathrm{~F}=00 \mathrm{H}$ | ANI 0FH |
| $\mathrm{B}=\mathrm{FF}$ | MOV B, M |
| $\mathrm{C}=88$ | MVI C, 88H |
| A $=00+88=88$ | ADD C |
| Yes it is negative | JM STP |
| Go to HLT | LDAX B |
|  | RAR |
| STP | HLT |


| $Z$ | $S$ | CY |
| :---: | :---: | :---: |
| $X$ | $X$ | $X$ |
| $X$ | $X$ | $X$ |
| 0 | 1 | 0 |
| 0 | 1 | 0 |
| 1 | 0 | 0 |
| 1 | 0 | 0 |
| 1 | 0 | 0 |
| 0 | 1 | 0 |
| 0 | 1 | 0 |
| $X$ | $X$ | $X$ |
| $X$ | $X$ | $X$ |

Given the memory contents shown below

| 000 F | 00 H |
| :---: | :---: |
| 0 F 00 | 01 H |
| FE00 | 7 FH |
| FE01 | FFH |
| FF01 | 02 H |
| FF88 | 81 H |
| 88 FF | FFH |
| 88 FE | 7 FH |

(5 Points)
2.2. The starting address of the following program is 0000 H .

| 0000H | Start: | MVI A, Byte1 | ; 3 bytes |  |
| :--- | :--- | :--- | :--- | :--- |
| 0003H |  | ORA A | A | byte |
| 0004H |  | JP | NEXT | ; 3 bytes |
| 0007H |  | XRA | A | ; byte |
| 0008H | NEXT: | OUT | F2H | ; |

a) Specify the address of the label NEXT: and explain the type of numbers that can be displayed at the port.
$\$ 0008$, It displays only the numbers $\geq 00 \mathrm{H}$
b) If Byte $1=92 \mathrm{H}$, what is the output?

00H
c) If Byte $1=09 H$, what is the output?

09H

## Question 3. (10 points)

Using a 8085 microprocessor with a frequency of 2 MHz , calculate the MAXIMUM time, that, it takes to execute the following program:
The time delay for DELAY subroutine is 100.46 ms .

| To = 85 T-States | $\left\{\begin{array}{l}\text { LXI H, 9001H } \\ \text { LDA 9000H } \\ \text { OUT 40H } \\ \text { CALL DELAY } \\ \text { MVI C, 0FH } \\ \text { ANA C } \\ \text { MOV C, A } \\ \text { MOV A, B } \\ \text { MVI B, FOH } \\ \text { ANA B } \\ \text { MOV B, A }\end{array}\right.$ | $\begin{array}{ll} \text { \# of T-St. } \\ \mathbf{1 0} \\ \mathbf{1 3} & \\ 10 & \\ 18 & +100.46 \mathrm{~ms} \end{array}$ |  | Given the memory contents shown below |  |
| :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  |  | 9000 | FFH |
|  |  |  |  | 9001 | 81H |
|  |  | 7 |  | F000 | FFH |
|  |  | 4 |  | F001 | 02H |
|  |  | 4 |  |  |  |
|  |  | 7 |  | 000F | 81H |
|  |  |  |  | F000 | FFH |
|  |  |  |  | F000 | FFH |
| Loop <br> $\mathrm{Ti}=76$ T-States <br> + Subroutine Delay | $\left\{\begin{array}{l}\text { MOV A, B } \\ \mathrm{RRC} \\ \mathrm{MOV} \mathrm{B}, \mathrm{A} \\ \text { MOV A, C } \\ \mathrm{RLC} \\ \mathrm{MOV} \mathrm{C,} \mathrm{~A}\end{array}\right.$ | 4 |  | 0040 | 00H |
|  |  | 4 |  |  |  |
|  |  | 4 |  | 4000 | FFH |
|  |  | 4 |  |  |  |
|  |  | 4 |  |  |  |
|  |  | 4 |  |  |  |
|  |  | 4 |  |  |  |
|  | OUT 40H | 10 |  |  |  |
|  | CALL DELAY | 18 | + 100.46 ms |  |  |
|  | DCR M | 10 |  |  |  |
|  | JNZ Loop | 10-7 |  |  |  |
|  |  |  |  |  |  |

Counter is equal to the memory M content $\left(81 \mathrm{H}=129_{10}\right)$

$$
\begin{aligned}
& \underline{T}_{\text {out }}=85 \mathrm{~T} \text {-States }+100.46 \mathrm{~ms} * 2 \mathrm{MHz}=201005 \\
& \underline{T}_{\text {in }}=(129 * 76)-3+129 * 100.46 \mathrm{~ms} * 2 \mathrm{MHz}=25928481 \\
& \underline{T}_{\text {Total }}=\mathrm{T}_{\text {out }}+\mathrm{T}_{\text {in }}=26129486 \\
& \underline{\text { Delay }}=26129486 / 2 \mathrm{MHz}=13.064743 \mathrm{~s}
\end{aligned}
$$

## Question 4. (20 points)

Write a program to load a binary number $(<64 \mathrm{H})$ from input port address 01 H , and start counting the loaded number until 99 in BCD; finally display the result at the output port address FFH, with a delay between each count.
Assume that you have a subroutine called DELAY.
Example: if the input number is $(\mathbf{0 0 0 0} \mathbf{1 0 1 0})_{2}$ the $\mathbf{1}^{\text {st }}$ output is $\mathbf{1 0}_{\mathbf{1 0}}$, the $\mathbf{2}^{\text {nd }}$ is $\mathbf{1 1}_{\mathbf{1 0}}$, the $\mathbf{3}^{\text {rd }}$ is $12_{10}$ until $99_{10}$.

| START | IN | 01H | ; Input Port |
| :---: | :---: | :---: | :---: |
|  | MVI | D, 64H | ; \# to be compared if $\geq 100$ |
|  | MOV | C, A | ; save input in C |
|  | CALL | PWR10 | ; Start convert to BCD |
|  | HLT |  |  |
| PWR10: |  |  |  |
|  | LXI | H, OUTBUF |  |
|  | MVI | B, OAH |  |
|  | CALL | BINBCD |  |
|  | RET |  |  |
| BINBCD: |  |  |  |
|  | MVI | M, FFH |  |
| NXTBUF |  |  |  |
|  | INR | M | ; $[\mathrm{M}]=\mathrm{BCD} 2$ |
|  | SUB | B |  |
|  | JNC | NXTBUF |  |
|  | ADD | B | ; $\mathrm{A}=\mathrm{BCD} 1$ |
|  | RLC |  | ; Rotates A 4 times |
|  | RLC |  | ; |
|  | RLC |  | ; |
|  | RLC |  | ; |
|  | ORA | M | ; Get 2 digits BCD2 \& BCD1 |
|  | OUT | A | ; Output the BCD2 \& BCD1 |
|  | INR | C | ; Increments the loaded input by 1 |
|  | MOV | A, C |  |
|  | CMP | D | ; compares it, if = |
|  | JNZ | PWR10 | ; in not converts the new incremented \# |
|  | RET |  | ; if yes go out |

