

Chapter II

Linear Combinations & Linear Independence

section 2.1

Vectors in $\mathbb{R}^n$

In this section we shall extend many familiar ideas beyond 3 space by working analytically rather than geometrically since our geometric visualization doesn't extend beyond 3 space

$\mathbb{R}^2 = \left\{ \begin{pmatrix} x_1 \\ x_2 \end{pmatrix} / x_1, x_2 \text{ are real numbers} \right\}$ (Euclidean 2-space)
set of all vectors with two real entries

$\mathbb{R}^3 = \left\{ \begin{pmatrix} x_1 \\ x_2 \\ x_3 \end{pmatrix} / x_1, x_2, x_3 \text{ are real numbers} \right\}$ (Euclidean 3-space)
set of all vectors with three real entries.

Definition 2.1.1

The Euclidean n -space denoted by $\mathbb{R}^n$ is the set of all vectors with n entries (The entries of a vector are called components of the vector) $\mathbb{R}^n = \left\{ \begin{pmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{pmatrix} ; \underbrace{x_i \text{ a real number } \forall i=1, \dots, n}_{x_i \in \mathbb{R}} \right\}$

Geometric representation of a vector in $\mathbb{R}^2$ (or $\mathbb{R}^3$)

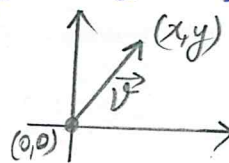
The vector $\vec{v} = \begin{pmatrix} x \\ y \end{pmatrix}$ is the directed line segment from the origin $(0,0)$ (initial pt) to the pt (x,y) (terminal pt)

The length " L " of the vector is the length of the line segment joining $(0,0)$ & (x,y) : $L = \sqrt{x^2 + y^2}$

NB [1] When the initial pt of a vector is the origin we say that the vector is in standard position.

[2] a vector may have more than one representation.

example: the directed line segment between $(0,0)$ & $(1,2)$ & between $(2,2)$ & $(3,4)$ and between $(0,1)$ & $(1,3)$ etc -- are many representations of the same vector.



definition 2.1.2

let $u = \begin{pmatrix} u_1 \\ \vdots \\ u_n \end{pmatrix}$ and $v = \begin{pmatrix} v_1 \\ \vdots \\ v_n \end{pmatrix}$ be vectors in $\mathbb{R}^n$ & $k \in \mathbb{R}$

- [1] The equality $u=v$ is defined by $u_i = v_i \forall i=1, \dots, n$
(ie $u_1 = v_1, u_2 = v_2, \dots, u_n = v_n$)
- [2] The sum $u+v$ is defined by $u+v = \begin{pmatrix} u_1 \\ \vdots \\ u_n \end{pmatrix} + \begin{pmatrix} v_1 \\ \vdots \\ v_n \end{pmatrix} = \begin{pmatrix} u_1+v_1 \\ \vdots \\ u_n+v_n \end{pmatrix}$
- [3] The scalar multiplication of k and u is defined by:

$$k \cdot u = \begin{pmatrix} ku_1 \\ ku_2 \\ \vdots \\ ku_n \end{pmatrix}$$

- [4] There exists the zero vector of $\mathbb{R}^n$ denoted by 0 or $0_{\mathbb{R}^n}$ which is a vector in $\mathbb{R}^n$ ie of the form $0_{\mathbb{R}^n} = \begin{pmatrix} \alpha_1 \\ \alpha_2 \\ \vdots \\ \alpha_n \end{pmatrix}$ satisfying

$$u + 0_{\mathbb{R}^n} = u = 0_{\mathbb{R}^n} + u$$

find $0_{\mathbb{R}^n}$.

$$\text{take } u + 0_{\mathbb{R}^n} = u \Rightarrow \begin{pmatrix} u_1 \\ \vdots \\ u_n \end{pmatrix} + \begin{pmatrix} \alpha_1 \\ \vdots \\ \alpha_n \end{pmatrix} = \begin{pmatrix} u_1 \\ \vdots \\ u_n \end{pmatrix} \Rightarrow \begin{pmatrix} u_1 + \alpha_1 \\ \vdots \\ u_n + \alpha_n \end{pmatrix} = \begin{pmatrix} u_1 \\ \vdots \\ u_n \end{pmatrix}$$

$$\Rightarrow u_i + \alpha_i = u_i \quad \forall i=1, \dots, n$$

$$\Rightarrow \alpha_i = 0 \quad \forall i=1, \dots, n \Rightarrow 0_{\mathbb{R}^n} = \begin{pmatrix} 0 \\ \vdots \\ 0 \end{pmatrix}$$

(under the standard operation $+$ on $\mathbb{R}^n$, $0_{\mathbb{R}^n} = \begin{pmatrix} 0 \\ \vdots \\ 0 \end{pmatrix}$)

- [5] For any $u \in \mathbb{R}^n$, there exists the additive inverse of u (or symmetric of u) denoted by $(-u)$ which is a vector in $\mathbb{R}^n$ ie of the form $(-u) = \begin{pmatrix} \beta_1 \\ \beta_2 \\ \vdots \\ \beta_n \end{pmatrix}$ satisfying $u + (-u) = 0_{\mathbb{R}^n} = (-u) + u$.

find $(-u)$ given u .

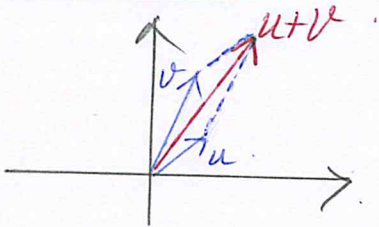
$$\text{take } u + (-u) = 0_{\mathbb{R}^n} \Rightarrow \begin{pmatrix} u_1 \\ \vdots \\ u_n \end{pmatrix} + \begin{pmatrix} \beta_1 \\ \vdots \\ \beta_n \end{pmatrix} = \begin{pmatrix} 0 \\ \vdots \\ 0 \end{pmatrix} \Rightarrow \begin{pmatrix} u_1 + \beta_1 \\ \vdots \\ u_n + \beta_n \end{pmatrix} = \begin{pmatrix} 0 \\ \vdots \\ 0 \end{pmatrix} \Rightarrow u_i + \beta_i = 0 \quad \forall i=1, \dots, n$$

$$\Rightarrow \beta_i = -u_i \quad \forall i=1, \dots, n$$
$$\Rightarrow (-u) = \begin{pmatrix} -u_1 \\ \vdots \\ -u_n \end{pmatrix} \text{ (under the std operation } + \text{ on } \mathbb{R}^n \text{ additive inverse of } u, (-u) = \begin{pmatrix} -u_1 \\ \vdots \\ -u_n \end{pmatrix})$$

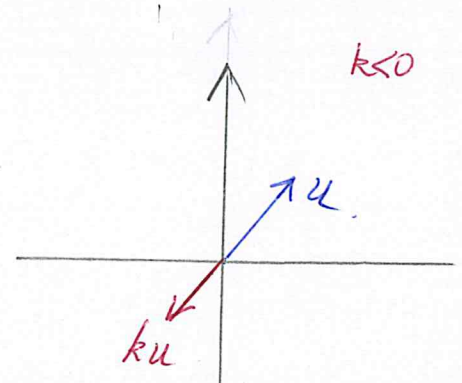
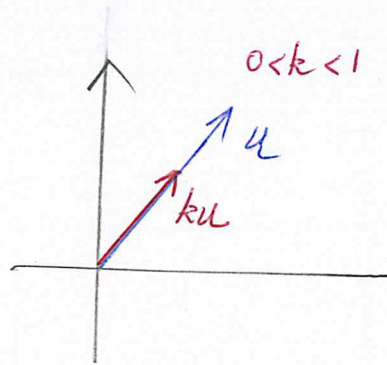
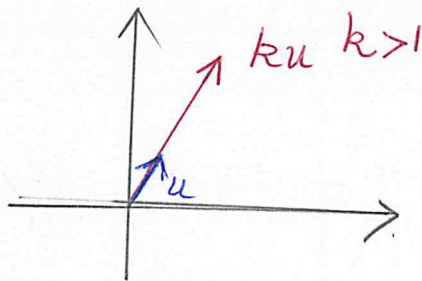
[6] The difference $u - v = u + (-v) = \begin{pmatrix} u_1 - v_1 \\ \vdots \\ u_n - v_n \end{pmatrix}$

Geometric representation of the algebraic definition addition, subtraction & scalar multiplication (in $\mathbb{R}^2$)

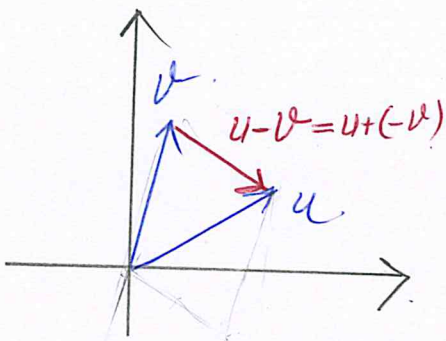
addition



scalar multiplication



difference



Theorem 2.1.2.

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let u, v & w be vectors in $\mathbb{R}^n$ & let k, m scalars in $\mathbb{R}$. Then

- [1] $u+v \in \mathbb{R}^n$ ($\mathbb{R}^n$ closed under +)
- [2] $ku \in \mathbb{R}^n$ ($\mathbb{R}^n$ closed under $\cdot$)
- [3] $u+v = v+u$ (+ commutative)
- [4] $(u+v)+w = u+(v+w)$
- [5] There exists the zero vector of $\mathbb{R}^n$ denoted by $\vec{0}_{\mathbb{R}^n}$ satisfying $u+\vec{0} = u = \vec{0}+u$
- [6] for any $u \in \mathbb{R}^n$, there exists the additive inverse of u (symmetric of u) denoted by $(-u)$ satisfying $u+(-u) = (-u)+u = \vec{0}_{\mathbb{R}^n}$.
vector in $\mathbb{R}^n$ of the form $\begin{pmatrix} a_1 \\ a_2 \\ \vdots \\ a_n \end{pmatrix}$
- [7] $k(u+v) = ku + kv$
- [8] $(k+m)u = ku + mu$
- [9] $(km)u = k(mu)$
- [10] $1 \cdot u = u$

some useful properties

- [1] $\underset{\text{scalar}}{0} \cdot \underset{\text{vector}}{u} = \underset{\text{vector}}{0} \cdot \underset{\text{scalar}}{u} = \underset{\text{vector}}{0}_{\mathbb{R}^n} \Rightarrow \underline{\underline{0 \cdot u = 0}}$
- [2] $\underset{\text{vector in } \mathbb{R}^n}{k \cdot \vec{0}} = k \cdot \begin{pmatrix} 0 \\ 0 \\ \vdots \\ 0 \end{pmatrix} = \begin{pmatrix} 0 \\ 0 \\ \vdots \\ 0 \end{pmatrix} = \vec{0}_{\mathbb{R}^n} \Rightarrow \underline{\underline{k \cdot \vec{0} = \vec{0}_{\mathbb{R}^n}}}$ (ie $k \vec{0}_{\mathbb{R}^n} = \vec{0}_{\mathbb{R}^n}$)
- [3] $(-1) \cdot u = - \begin{pmatrix} u_1 \\ u_2 \\ \vdots \\ u_n \end{pmatrix} = \begin{pmatrix} -u_1 \\ -u_2 \\ \vdots \\ -u_n \end{pmatrix} = (-u) \Rightarrow \underline{\underline{(-1) \cdot u = -u}}$ (additive inverse)
- [4] if $ku = \vec{0}$ then $k=0$ or $u = \vec{0}_{\mathbb{R}^n}$.
(since $ku = \vec{0} \Leftrightarrow k \begin{pmatrix} u_1 \\ \vdots \\ u_n \end{pmatrix} = \begin{pmatrix} 0 \\ \vdots \\ 0 \end{pmatrix} \Leftrightarrow \begin{pmatrix} ku_1 \\ \vdots \\ ku_n \end{pmatrix} = \begin{pmatrix} 0 \\ \vdots \\ 0 \end{pmatrix} \Rightarrow ku_i = 0 \forall i=1, \dots, n$
 $\Rightarrow k=0$ or $u_i=0 \forall i=1, \dots, n$
 $\Rightarrow k=0$ or $u = \begin{pmatrix} u_1 \\ \vdots \\ u_n \end{pmatrix} = \begin{pmatrix} 0 \\ \vdots \\ 0 \end{pmatrix} = \vec{0}_{\mathbb{R}^n}$)